

# Oliver Engel

Digital Interaction Designer

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408.685.1211

## EDUCATION

### Master of Human-Computer Interaction + Design

University of Washington, Seattle

### Interdisciplinary Computing and the Arts (B.A.)

University of California, San Diego

## WORK EXPERIENCE

### Collective Health – Product Design Intern

San Francisco, 2018

- Developed typography, spacing, and icon design system elements and helped ship the updates to the live iOS and Android apps.
- Worked as temporary design lead for a mobile feature update.
- Received and accepted offer to work as a remote contractor after the end of the internship.

### NBCUniversal – Design & Production Intern

San Diego, 2017 - 2018

- Animated and edited visuals and audio for multiple television ads.
- Assisted with filming and audio recording on production shoots.

### A.S. Graphic Studio – Web & Graphic Designer

San Diego, 2017 - 2018

- Worked directly with clients to design websites, graphics, apparel, and managed physical production for each project.
- Worked as temporary design lead for a mobile feature update.
- Received and accepted offer to work as a remote contractor after the end of the internship.

### University Centers – Lead Graphic Designer

San Diego, 2013 - 2017

- Worked directly with clients to design custom artwork and graphics.
- Managed and assigned workload for a team of four designers.
- Received two scholarships and university awards for outstanding work as a student employee.

## DESIGN

Animation  
Illustration  
Interaction flows  
Interface design  
Prototyping  
Sketching  
Storyboarding  
Visual design  
Wireframing

## TOOLS

Adobe Creative Suite  
Arduino  
Figma  
HTML/CSS/JS  
Sketch

## PROJECTS

### Microsoft Education

#### Hacking STEM

Iterative prototyping to develop STEM lesson plans for kids, using Arduino & Processing.

### Premera Health

#### Design for Caregivers

User research, prototyping, and interaction design for an asthma care management app.

### Pitch.ai

#### Lean UX for an AI Startup

Prototyping, interaction design, and customer validation for a public speaking assistant product.